

# State Water Resources Control Board

FOR IMMEDIATE RELEASE  
February 16, 2005  
SWRCB 05-002

Contact: Beth Jines/Liz Kanter  
916-341-5254

## **Battle Creek Restoration Project Draft Supplemental Environmental Document Available**

**Sacramento-** The Battle Creek Salmon and Steelhead Restoration Project draft Supplemental Environmental Impact Statement/Revised Environmental Impact Report is available for public review and comment.

The Battle Creek Salmon and Steelhead Restoration Project would restore 42 miles of habitat in Battle Creek, a tributary to the Sacramento River, and an additional 6 miles of habitat in its tributaries, while minimizing the loss of renewable energy produced by the Battle Creek Hydroelectric Project, owned and operated by Pacific Gas and Electric Company.

A Draft Environmental Impact Statement/Environmental Impact Report (EIS/EIR) was circulated for public review and comment on July 18, 2003. During the review process, it became evident that new information would need to be added to the Draft EIS/EIR.

The Bureau of Reclamation and the State Water Board are re-circulating parts of the Draft EIS/EIR for public review and comment. Responses will be included in the final EIS/EIR.

Written comments on the must be received by close of business,  
**Friday, April 23, 2005, and should be sent to:**

Ms. Mary Marshall, Bureau of Reclamation  
2800 Cottage Way  
Sacramento CA 95825

Mr. Jim Canaday, State Water Resources Control Board  
1001 I Street  
Sacramento, CA 95814

For more information, contact Ms. Marshall at 916-978-5248, TDD 916-978-5608, or at [mmarshall@mp.usbr.gov](mailto:mmarshall@mp.usbr.gov).

To request a copy of the Draft SEIS/REIR, contact Ms. Rosemary Stefani at 916-978-5309, or at [rstefani@mp.usbr.gov](mailto:rstefani@mp.usbr.gov).

The Draft SEIS/REIR and Draft EIS/EIR are available online at [www.usbr.gov/mp/battlecreek](http://www.usbr.gov/mp/battlecreek) or [www.waterrights.ca.gov/FERC/default.htm](http://www.waterrights.ca.gov/FERC/default.htm).

###